Causal graph dynamics

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Cellular Automata



Two definitions for one model!

CA can be generalized:

- to Cayley graphs,
- to fixed graphs,
- to stochastic transformations,
- to quantum models: QCA, Quantum graph automata,

• ...

Can CA be generalized to time-varying graphs?

Motivations: Dynamical networks? General relativity?

Main difficulty:

- Graphs must evolve causally,
- Causality depends on the graph topology.

Causal graph dynamics

Our graphs:

- Your favorite bounded degree graphs,
- With a naming of the neighbors (using ports),
- A pointed vertex (the "center" of the graph),
- Internal state in vertices (in a finite set),
- Anonymous vertices.



Localizable dynamics - Constructive definition



 G_u^r = Neighborhood of radius *r* of vertex *u* in *G*.

What does a local rule look like?

• Consider every neighborhood of radius r:

G_u^r

• Compute their images according to the local rule *f*:

 $f(G_u^r)$

• Compute the union of all these subgraphs:

 $F(G) = \bigcup f(G_u^r)$

Causal dynamics - Axiomatic definition

We can define:

- Continuous functions over our set of graphs (using a compact metric),
- A notion of shift-invariance.



Theorem ([AD12][AMN13])

A transformation F is continuous and shift-invariant if and only if it is induced by a local rule.

Inflating grid





Some results - Reversibility

Questions:

- (i) Is F CGD bijective enough to ensure F⁻¹ CGD?
 (invertible vs. reversible)
- (ii) Can we implement F using reversible local mechanisms? (reversible local rule)

Theorem (Invertible \Rightarrow reversible and (almost) vertex-preserving)

Let F be a CGD. If F is bijective, then F^{-1} is a CGD and for (almost) all finite graph G, F preserves the size of G.

Theorem (Reversible local implementation)

Let F be a CGD. If F is reversible, then

$$F = (\prod S_u)(\prod K_u)$$

where S_u and K_u are local reversible graph transformations and \prod the composition.

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Some results - Causal surface dynamics

Graphs as *n*-dimensional spaces([AMW13]):

- Vertex ↔ A small *n*-dimensional space,
- Edge \leftrightarrow connection between two spaces.

More formally:

- Graph of degree $n + 1 \leftrightarrow \Delta$ -complex of dimension n,
- Connections are oriented.

New notion of neighborhood:

- Two simplices are "close" if they share a point,
- Can be characterized using paths in the graph.

dist. 1 dist. 2

dist. 3





Some results - Intrinsic universality

One local rule to (intrinsically) simulate them all:

- while preserving their structure,
- and with constant delay

(depending only on the simulated rule).

How to encode:

- Any bounded degree graph with its labels,
- Any local rule into a subgraph.

Some other difficulties:

- Synchronizing everyone,
- Duplicating the information, (vertex creation, DNA style)
- Breaking symmetries.

For now ([MM13]):

 f_d simulates all rules on graphs of degree d.



Reversibility:

- we know that reversible \Rightarrow preserves the \sharp of vertices in finite graphs
- what about infinite graphs?
- can we hide pools of vertices to have non vertex preserving reversibility?
- Quantization of the model.

(Intrinsic) universality:

- Does there exist a single intrinsically universal local rule?
- Links with other distributed models?

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Compact metric:

We can endow the set of graphs with a compact metric:

$$d: \mathcal{G}_{\pi, \Sigma} \times \mathcal{G}_{\pi, \Sigma} \longrightarrow \mathbb{R}^+$$
$$(G, H) \mapsto d(G, H) = 0 \quad \text{if } G = H$$
$$(G, H) \mapsto d(G, H) = 2^{-r} \quad \text{otherwise}$$

where r is the minimal radius such that $G^r \neq H^r$.

This gives us a natural notion of (uniform) continuity:

$$\forall \varepsilon, \exists \delta, \forall G, H, d(G, H) < \delta \Rightarrow d(F(G), F(H)) < \varepsilon$$

If two graphs graphs are similar (look the same on a large radius), their images will look similar.